

## BAA in Animation Requirements (57 hours plus Minor)

Students may declare an Animation BAA major immediately upon enrolling at CMU. No portfolio or application required.

## BFA in Animation Requirements (78 hours)

Acceptance to the Animation BFA is contingent on portfolio review. Students may apply for acceptance when they have completed or are currently enrolled in ART 106, 125, 207; and in one of the following courses: ART 220, 222, 224.

### Core I: Art Foundations (12 hours)

- |   |   |
|---|---|
| <input type="checkbox"/> ART 106 Intro to Drawing             | <input type="checkbox"/> ART 119 Design Foundations |
| <input type="checkbox"/> ART 117 Intro to Cont. Issues in Art | <input type="checkbox"/> ART 125 Digital Design     |

### Cores II: Art History I (6 hours)

- |   |  |
|---|--|
| <input type="checkbox"/> ART 283 Intro To Western Art I | <input type="checkbox"/> ART 285 Intro To Western Art II |
|---|--|

### Core III: Studio Art Courses (BAA 9 hrs / BFA 12 hrs)

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|--|--|
| <input type="checkbox"/> ART 207 Intro to Animation  | <input type="checkbox"/> Studio Art #3: Intro Course     |
| <input type="checkbox"/> Studio Art #2: Intro Course | <input type="checkbox"/> Studio Art #4: Mid-level Course |

After ART 207 Intro to Animation, choose two intro-level Studio Art courses and one mid-level Studio Art course. Intro-level courses include: ART 214 Intro to Ceramics; ART 217 Intro to Figure Drawing; ART 231 Intro to Graphic Design; ART 233 Intro to Painting; ART 241 Intro to Photography; ART 251 Intro to Printmaking; ART 261 Intro to Sculpture

### Cores IV: Art History II (BAA 6 hrs / BFA 12 hrs)

- |  |  |
|--|--|
| <input type="checkbox"/> ART 277 History of Animation #1     | <input type="checkbox"/> Art History Elective #3 (300 level) |
| <input type="checkbox"/> Art History Elective #2 (300 level) | <input type="checkbox"/> Art History Elective #4 (300 level) |

### Art Participation (BAA 2 Semesters / BFA 4 Semesters)

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|---|---|
| <input type="checkbox"/> ART 096 Art Participation #1 | <input type="checkbox"/> ART 096 Art Participation #3 |
| <input type="checkbox"/> ART 096 Art Participation #2 | <input type="checkbox"/> ART 096 Art Participation #4 |

### Animation Required Courses I (BAA choose 3 hrs / BFA choose 6 hrs)

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|--|--|
| <input type="checkbox"/> ART 220 Animation Drawing I               | <input type="checkbox"/> ART 228 Stop Motion Animation |
| <input type="checkbox"/> ART 224 Computer Animation I: Foundations |  |

### Animation Required Courses II (BAA choose 6 hrs / BFA 9 hrs)

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|--|--|
| <input type="checkbox"/> ART 308 Storyboarding for Digital Media*    | <input type="checkbox"/> ART 322 Motion Design for Animators |
| <input type="checkbox"/> ART 309 Illustration & Concept Development* |  |

### Animation Required Courses III (BFA 12 hrs)

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|---|--|
| <input type="checkbox"/> ART 420 Animation Studio I: Micro-Shorts | <input type="checkbox"/> ART 520 Animation Sr. Project I*  |
| <input type="checkbox"/> ART 422 Animation Studio II: Short Form  | <input type="checkbox"/> ART 522 Animation Sr. Project II* |

### Animation Capstone (BAA 3 hrs / BFA 3 hrs)

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|---|--|
| <input type="checkbox"/> ART 399 BAA Animation Capstone | <input type="checkbox"/> ART 477 Anim Portfolio / Professional Practices |
|---|--|

### Animation Electives (BAA 9 hrs / BFA 6 hrs)

- |   |   |
|---|---|
| <input type="checkbox"/> ART 220 Animation Drawing I                  | <input type="checkbox"/> ART 326 2D Animation Projects*               |
| <input type="checkbox"/> ART 224 Computer Animation I: Foundations    | <input type="checkbox"/> ART 327 Alternative Animation Strategies*    |
| <input type="checkbox"/> ART 228 Stop Motion Animation*               | <input type="checkbox"/> ART 407 Character Performance for Animators* |
| <input type="checkbox"/> ART 320 Animation Drawing II*                | <input type="checkbox"/> ART 408 Independent Animation Studio*        |
| <input type="checkbox"/> ART 323 Digital Sculpting for Animation      | <input type="checkbox"/> ART 409 Advanced Production Studio*          |
| <input type="checkbox"/> ART 324 3D Computer Anim. II: Characters*    | <input type="checkbox"/> CPS 282 Intro to Multimedia Design           |
| <input type="checkbox"/> ART 325 3D Computer Anim. III: Environments* |   |

# General Education Requirements (45–48 hours)

These courses are required of all students at Central Michigan University. See the Bulletin for lists of courses that meet these requirements.

## Competency Requirements (18–21 hrs)

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|--|---|---------------------------------------|
| Writing  | Mathematics and Quantitative Reasoning          | Oral English                          |
| <input type="checkbox"/> <input type="checkbox"/> Freshman Composition   | <input type="checkbox"/> Mathematics            | <input type="checkbox"/> Oral English |
| <input type="checkbox"/> Intermediate Composition ENG 201  | <input type="checkbox"/> Quantitative Reasoning |                                       |
| <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Writing Intensive (12 Hours) |   |                                       |

## University Program Requirements (27 hrs)

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|---|---|--|
| Group I: Humanities   | Group III: Social Sciences  | UP Elective  |
| <input type="checkbox"/> Human Events & Ideas (Group I A)         | <input type="checkbox"/> Behavioral Sciences (Group III A)                  | <input type="checkbox"/> One course from any UP subgroup |
| <input type="checkbox"/> The Arts (Group I B)                     | <input type="checkbox"/> Studies in Social Structures (Group III B)         |  |
| Group II: Natural Sciences  | Group IV: Global Cultures & Diversity                                       |  |
| <input type="checkbox"/> Descriptive Sciences (Group II A)        | <input type="checkbox"/> Studies in Global Cultures (Group IV B)            |  |
| <input type="checkbox"/> Mathematical & Quantitative (Group II B) | <input type="checkbox"/> Studies in Racism & Diversity in U.S. (Group IV C) |  |
| <input type="checkbox"/> Group II Lab Requirement                 |   |  |
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