

**Making Comics - Reading Guide #13****Stories for Humans pt 2: Facial Expressions and Body Language pp. 80-121**

1. Name the six basic (primary) emotions:

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

5. \_\_\_\_\_

6. \_\_\_\_\_

2. The four types of graphic strategies Scott lists for drawing expressions:

1. \_\_\_\_\_ Reproducing the real-life appearance of expressions with realistic tones and details.

2. \_\_\_\_\_ Searching for a few key lines or shapes which clearly convey an expression.

3. \_\_\_\_\_ Amplifying the key features that make an expression recognizable.

4. \_\_\_\_\_ Images that depict emotions symbolically rather than with real world resemblance.

3. \_\_\_\_\_, \_\_\_\_\_ and \_\_\_\_\_ are just a few of the ways our bodies let others know how we feel about ourselves, each other and the world.